Pigments can be used either dry or wet depending on your taste and goal you try to achieve. The European Earth pigment is more like a standard color that can be used mainly for models situated in the European theatre but also elsewhere of course.

**AK 042**

**EUROPEAN EARTH**

Apply the pigment with dry clean brush.

Fix them in place with some White Spirit or pigment Fixer put aside to dry thoroughly.

When dry the effects become visible. this wheel has now a dusty appearance with accumulated dirt in the crevices.

When completely dry further effect like applying oil and grease stains are possible.

To achieve a dusty look you can brush the pigments in place. No fixer is needed although it’s highly recommended.

Different colors of pigments can be mixed either before or after you apply them on your model.

When thinned with White Spirit you can achieve the splatter effect by loading a brush with the wet pigments and while using the airflow of an airbrush the pigment can be splattered on your model in a very realistic way.