Pigments can be used either dry or wet depending on your taste and goal you try to achieve. The best way to apply pigments wet is to add some White Spirit or pigment fixer. Or you can mix them with plaster or fine sand and grid to create a muddy look. Possibilities are unlimited, just follow your imagination.

**AK 081**
**DARK EARTH**

When using the pigments dry you can easily create a light dust effect by applying it in a dabbing manner.

Add the pigments to the tracks using a brush, concentrate on the center part.

Use White Spirit or a pigment fixer to keep them in place once dry.

By following these simple methods you can achieve great results. By adding some gloss varnish you can create a wet mud.

To achieve a wet muddy look or to create wet stains make a mixture of pigments, fixer or White Spirit and Wet Effect fluid.

Paint on the stains in a way it looks natural, adding some streaks will strengthen the effect.

Load your brush with thinned pigments and swipe it over a toothpick to add splatters to your model.

Another method is using the airflow from your airbrush.