

ARTICLE PREPARED BY KFS-MINIATURES IN COOPERATION WITH AK-INTERACTIVE AND PRODOS GAMES



The GBT-49 Grizzly Tank kit from Prodos Games is one of the models developed for their Warzone Resurrection miniature game. It consists of over a dozen parts, cast in blue resin.









To save time, I replaced some details with scratch built parts. I also hollowed out the gun muzzles.

> The first step of the painting stage was to prime the whole kit with matte black paint.







The tracks and gun barrels were airbrushed with a gun metal paint.

As the main turret seemed to be positioned too low, I glued a circular piece of 3 mm styrene sheet to its base.



Now I could apply a basecoat of Tamiya XF-63 'German Grey'.

For colour modulation and initial highlights, I used Tamiya XF-66 Light Grey.

Stronger highlights were added with heavily diluted Mr.Color C1 White.



Very heavily diluted white and light grey paints from Vallejo were used to additionally accentuate some chosen details and the most exposed edges of the kit. These paints were applied using the drybrushing technique.







I also used a fine brush and Vallejo acrylics to paint other details such as the jerrycans and exhaust piping.





Now it was time for the wash phase. I applied AK070 Brown Blue Wash for Panzer Grey Vehicles over the surface of the hull...





...and removed the excess enamel with cotton buds before it fully dried.

When applied and removed this way, the wash does not only bring out the details, but also helps to tone down the base colours at the same time, acting as a filter. Note the tonal difference between the already washed hull surfaces and the sponsons of the vehicle, where the wash wasn't applied yet.





Here we can see the hull and sponsons after the process was completed.



Other parts of the kit were finished in similar way. I used AK075 Wash for NATO Camo Vehicles for the gun barrels...



...AK083 Track Wash for the tracks...

..and AK046 Light Rust Wash for the exhaust piping and a few other details.





Firstly, I painted a number of fine scratches with Vallejo's Light Gray paint, using a very fine brush with quite long bristles.

Next, I added some dark paint chips in these areas where the paint layer would be more exposed to damage, using AK711

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The paint chips on the edges of chosen details were accentuated with an 8B pencil, in order to reproduce a bare metal effect.







AK 069

I then painted some vertical lines with AK069 Streaking Grime for Panzer Grey Vehicles.





There were subsequently spread and blurred over the surface, using a flat brush, dampened with a little white spirit, in order to create a realistic streaking effect. At this stage, I decided to test AK4060 Dust and Dirt Deposits set. I started by dampening chosen areas of the vehicle with white spirit. Next, I blew a little of AK4063 Brown Earth Deposit and AK4062 Light Dust Deposit off a brush, onto the surface.



I also airbrushed some misted coats of AK4063 Brown Earth Deposit and AK4062 Light Dust Deposit over the lower surfaces of the sponsons. Of course, I had to strongly dilute the enamel products for this purpose.



Once the enamels had slightly dried, I retouched the resulting staining and dirt patches, and created some rain marks, using a fine brush, dampened with white spirit.





Worth noting is that the enamels from the AK4060 Dust and Dirt Deposits set become brighter whilst getting dry, so it's better to apply them gradually, in order not to overdone the effect.



To create the mud texture on the tracks, I used AK4062 Light Dust Deposit and AK042 European Earth pigment. I started by applying the enamel fluid onto the tracks, using an old paint brush.



Next, I poured some pigment over the areas that had been wetted with the enamel fluid, and mixed this with a brush.

The oily stains and patches of wet mud were reproduced with AK084 Engine Oil. The enamel was mixed with white spirit in different ratios, and applied here and there.

Since I had used a lot of enamel and oil-based products, I had to let them dry thoroughly. Afterwards, I rubbed the edges of the tracks with a soft pencil to recreate a bare metal effect. The final touch was to attach the light guns.









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